RUN, RUN, RUN – STORY STARTERS

Choose a story starter and invite children to say or write what happens next.
For KS1 and KS2, ask pupils to write as Jump Start Jonny, using "I".

Reception

1. After the dance, Jump Start Jonny and the zombie heard a loud "WHOOOPA!" from behind a tree. What was making the sound? What happened next?
2. As soon as Jump Start Jonny sat on the bench, he saw a giant bubble floating towards him. It landed on his nose. What happened next?
3. Jump Start Jonny and the zombie were about to leave the park when a dog ran up to them. What happened next?

Years 1 – 2

1. After I finished dancing, I heard a loud "WHOOOPA!" from behind a tree. The zombie looked at me. "Who was that?" he asked.
2. As we sat on the bench, a bird landed on my shoulder with a tiny envelope in its beak. My name was written on the front.
3. We were heading home when a football rolled towards us. The zombie picked it up, and it began to glow.

Years 3 – 4

1. As I finished dancing, I shouted “WHOOOPA!” Suddenly, flowers began to open all around us and the leaves started to glow.
2. We were catching our breath when a group of children started running towards the hill. They were shouting and waving their arms, but I couldn’t make out what they were saying.
3. We were leaving the park when the zombie stopped suddenly. “Did you hear that?” he whispered. From somewhere behind us came the sound of footsteps, but the path was empty.

Years 5 – 6

1. We had just sat on the bench to catch our breath after dancing when a little bird landed between us. It tweeted, “Whatever happens next, keep the zombie with you.”
2. We reached the park gate when a voice called, “Wait! You’ve forgotten me!”
3. After our dance, I found a phone on the grass. Before I could pick it up, it rang.